

# Design and Development of Blended Learning

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### Three focus areas

The learner

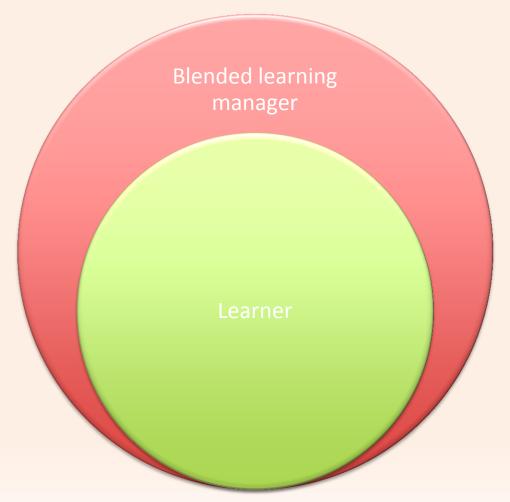
The blended learning manager

Future directions





## Learner is king!







"In two weeks, I need a 1-day distance learning course for nurses on referral of complicated deliveries."

"We want a 3-day asynchronous Elearning course on supply chain management for logisticians in 6 weeks ."





## Learner Heterogeneity Type, Task, Location



#### "Monitoras"

- Village Volunteers in Honduras
- Track child's growth and promote good feeding practices



#### **Vaccinators**

- Nurses and nurse assistants in Central African Republic
- Administer vaccines in accordance with CPGs



#### Pharmacy technicians

- Logisticians in Bangladesh
- Ensure access to essential drugs





## Learning approach principles Evidence-based

- 1. Select the appropriate learning architectures
- 1. Build the learning experience floor by floor
- 2. Incorporate the appropriate furnishings





# 1. Select the appropriate learning architectures







## Learning architectures

Show and tell

Acquiring knowledge

Stair-step architecture

Building procedural skills

Immersive architecture

Building strategic skills











# 2. Build the learning experience floor by floor







## **Memory**

- Working memory
  - Thinks, solves problems, learns
  - Limited capacity
- Long-term memory
  - Stores extensive patterns
  - Vast capacity







## **Learning Program for CCAs in Ethiopia**

#### **Learning Objectives**

- Explain your 5 main tasks
- 2. Establish an ECC group
- 3. Lead an ECC
- 4. Meet with your supervisor
- 5. Report on your activities

#### L.O. #3/Sub-objectives

- 3.1 Welcome people
- 3.2 Use the audio player
- 3.3 Lead a nutrition game
- 3.4 Lead a report-back
- 3.5 Teach a nutrition song
- 3.6 Lead a discussion
- 3.7 Tell a story
- 3.8 Lead a mini-drama
- 3.9 Lead a role play
- 3.10 Lead the closing activities





# 3. Incorporate the appropriate furnishings







#### **Materials**



# Learner materials

- Participant's manual
- Job aids
- Audio recordings, visuals

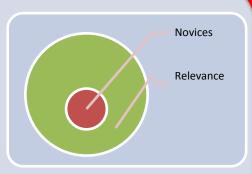
# Learning manager materials

- Manager's guide
- All participant materials
- Management/reporting forms





#### **Attributes of effective materials**



Use visuals strategically



Personalize the learning experience



Limit auxiliary elements:
Less is more





# Learning approach principles - Summary -



1. Select architectures



2. Build floor by floor



3. Incorporate furnishings





## Design considerations for blended learning managers

**Training** 

Feedback

Coaching

Moderating





## Design considerations for blended learning managers

## Training

#### **Trainers**

Scripted training guide

*Immersive learning experience* 





## **Future directions**







## Take-away

The Learner is king

Have reasonable expectations of learning managers

Future directions

